

Lynch School of Education and Human Development

Design-Thinking & Innovation Minor

For Lynch School Students only

The Lynch School of Education and Human Development (LSEHD) Interdisciplinary minor in Design-Thinking and Innovation consists of 18 credits, 12 of which may *not* simultaneously be counted toward the BC Core or other major/minor requirements. The minor is designed to advance understanding of Design-Thinking as an important tool for social impact and human-centered problem solving for our world. Students will explore introductory, intermediate, and mastery level Design-Thinking courses and experiences, select electives from different departments and engage in social impact action/field-based projects.

Requirement #1 Foundation Courses Choose three (9 credits)

Lynch School of Education and Human Development

UNAS 4500 Design-Driven Thinking: Advanced Independent Study
ARTS 1109 Design is Human
ARTS 1104 Design: Seeing Is Believing
MGMT 2144 Design-Driven Innovation Consulting
MGMT 2143 Idea Work: Making Things That Matter
MKTG 3178/ ISYS 3178 Design Thinking and Strategy (Pre-req: MKTG 1021)
MGMT 3315/ISYS 3315 Managing Digital Innovation
ERAL 4101 Cyberstrategy Technology and Formative Development
FORM 6150/CSCI 2265 Tech Tools for Playful Learning
HIST 1627 Making the Modern World: Design, Ethics & Engineering
BZAN 4258 Systems Analysis and Design (Pre-reqs: ISYS 3257, 1021, 2157)
ADBM 2250 Design Thinking
ADSB 2026 Sustainable Design as A Way of Thinking
ADET 3102 Design and Prototyping for Entrepreneurs
SCWK 6603 Community-Based System Dynamics for Complex Social Problems (*by SSW permission)

Other Courses across the full university may be able to count as electives with LSEHD approval.

RESOURCES

research course off(r)-6(e)4(q:)-11 reB4Tm0 g0 G()JTJEg0 G2 792 reW* nBT/F1 12 Tf1 0 0 1 72.024 295.06 T